

Framework for Model Checking Concurrent Programs in Maude

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Introduction

Algorithms are not always error-free.

How to find those errors?

- Testing = Seeking errors randomly.
- Formal verification = Machine seeking some errors.

Model Checking

Model checking is an automatic technique for verifying whether some properties hold in a concurrent system.

$$M, s \models p$$

Where M is the model, s is the initial state, and p is the temporal logic formula to check.

The Maude System

- Maude is a high-performance logical framework where other systems can be easily specified, executed, and analyzed.
- Maude includes a model checker for checking properties expressed in Linear Temporal Logic.

The Maude Syntax

```
--- Functional module, used to
--- make equational theories.

fmod SIMPLE-NATURAL is
  sort Natural .
  op zero : -> Natural [ctor] .
  op s_ : Natural -> Natural [ctor] .
  op _+_ : Natural Natural -> Natural .
  vars N M : Natural .
  eq zero + N = N .
  eq s N + M = s (N + M) .
endfm
```

```
--- System module, used to
--- make rewriting theories.

mod SIMPLE-COUNTDOWN is
  pr SIMPLE-NATURAL .
  var N : Natural .
  rl [down] : s N => N .
endm
```

The Maude Syntax

```
Maude> red s s s zero + s s zero .  
reduce in SIMPLE-NAT : s s s zero + s s zero .  
rewrites: 4 in 6729318537ms cpu (0ms real) (0 rewrites/second)  
result Nat: s s s s s zero
```

```
Maude> rew s s s s s zero .  
rewrite in SIMPLE-COUNTDOWN : s s s s s zero .  
rewrites: 5 in 1628036047000ms cpu (0ms real) (0 rewrites/second)  
result Nat: zero
```

The Maude Syntax

```
--- Model checking property.

mod SIMPLE-PROPS is
  pr SATISFACTION .
  pr SIMPLE-COUNTDOWN .
  subsort Natural < State .
  var N : Natural .
  op cdfinished : -> Prop [ctor] .
  eq N |= cdfinished = (N == zero) .
endm
```

```
--- Model checking initial state.

mod SIMPLE-MCTEST is
  pr SIMPLE-PROPS .
  pr MODEL-CHECKER .
  pr LTL-SIMPLIFIER .
  op initial : -> Natural .
  eq initial = s s s s s zero .
endm
```


The Maude Syntax

```
Maude> red modelCheck(initial, [](<> cdfinished)) .
reduce in SIMPLE-MCTEST : modelCheck(initial, []<> cdfinished) .
rewrites: 39 in 13129332125ms cpu (24ms real) (0 rewrites/second)
result Bool: true
```

```
Maude> red modelCheck(initial, [](~ cdfinished)) .
reduce in SIMPLE-MCTEST : modelCheck(initial, []~ cdfinished) .
rewrites: 25 in 6264376255ms cpu (6ms real) (0 rewrites/second)
result ModelCheckResult: counterexample({s s s s s zero,'down}
    {s s s s zero,'down} {s s s zero,'down} {s s zero,'down}
    {s zero,'down}, {zero,deadlock})
```

The Echo Server Example in Erlang

```
-module(test).  
  
server() ->  
    register(server, self()),  
    server_loop().  
  
server_loop() ->  
    receive V ->  
        print(V, "\n"),  
        server_loop(V)  
    end.  
  
worker() ->  
    server ! "EXTERMINATE",  
    server ! "ANNIHILATE",  
    server ! "DESTROY".
```

The Echo Server Syntax Tree in Selene

```
@ns(1, 'test,  
  @fn(3, 'server,  
    @cs(3, nil, nil,  
      @op(4, @call, @lt(4, 'register), @sq(4, @lt(4, 'server)  
        @op(4, @call, @lt(4, 'self), @sq(4, nil)))  
        @op(5, @call, @lt(5, 'server_loop), @sq(5, nil))))  
    @fn(7, 'server_loop,  
      @cs(7, nil, nil,  
        @rc(8, @cs(8, @lt(8, 'V), nil,  
          @op(9, @call, @lt(9, 'print), @sq(9, @lt(9, 'V) @lt(9, "\n"))  
          @op(10, @call, @lt(10, 'server_loop), @sq(10, nil))  
        ), nil))  
      @fn(13, 'worker,  
        @cs(13, nil, nil,  
          @op(14, @snd, @lt(14, 'server), @lt(14, "EXTERMINATE"))  
          @op(15, @snd, @lt(15, 'server), @lt(15, "ANNIHILATE"))  
          @op(16, @snd, @lt(16, 'server), @lt(16, "DESTROY")))))
```

The Selene Framework Core

- An abstract machine to run concurrent programs.
- Subsystem to handle memory and variables.
- Subsystem to handle function calls.
- Subsystem to handle message passing.
- Counterexample transformation from Maude counterexample to counterexample in JSON.

The Erlang Interpreter Over Selene

- Semantics built using the abstract machine of Selene.
- A set of transitional rules to define the semantics using small-step semantics with a FSM to evaluate composed expressions.
- Model-checking properties defined using the abstract machine of Selene.

The Maude Counterexample

```
reduce in TESTS :
  modelCheck(testworld, [] (~ ?hasAnyFailed))
result ModelCheckResult :
  counterexample(...{< project : Project | files : @sf("test.erl","-module(test).\n
\nserver() ->\n  register(server, self()),\n  server_loop().\n\nserver_loop() ->\n  receive
e V ->\n    print(V, "\\n\\n"),\n    server_loop(V)\n  end.\n\nworker() ->\n  server
! \"EXTERMINATE\", \n  server ! \"ANNIHILATE\", \n  server ! \"DESTROY\".\" ,16)> < 'status :
  Status | nextIndex : 3,program : @ns(1,'test,@fn(3,'server,@cs(3,nil,nil,@op(4,@call,@lt(4,
'register),@sq(4,@lt(4,'server)@op(4,@call,@lt(4,'self),@sq(4,nil)))@op(5,@call,@lt(5,
'server_loop),@sq(5,nil)))@fn(7,'server_loop,@cs(7,nil,nil,@rc(8,@cs(8,@lt(8,'V),nil,@op(
9,@call,@lt(9,'print),@sq(9,@lt(9,'V)@lt(9,\"\\n\"))@op(10,@call,@lt(10,'server_loop),@sq(10,
nil))),nil)))@fn(13,'worker,@cs(13,nil,nil,@op(14,@snd,@lt(14,'server),@lt(14,
\"EXTERMINATE\"))@op(15,@snd,@lt(15,'server),@lt(15,\"ANNIHILATE\"))@op(16,@snd,@lt(16,
'server),@lt(16,\"DESTROY\")))))> < @id(1): Node | cin : \"\",cout : \"\",heap : @ms(nil),info :
none > < @id(1): Process | context : @cx('test 'server,@am(@op(4,@call,@lt(4,'register),
@sq(4,@lt(4,'server)@op(4,@call,@lt(4,'self),@sq(4,nil)))@op(5,@call,@lt(5,'server_loop),
@sq(5,nil)),@InitialState,nil),@ms(nil),@vl(nothing)),messages : nil,newMsgsFlag : false,
owner : @id(1)> < @id(2): Process | context : @cx('test 'worker,@am(@op(14,@snd,@lt(14,
'server),@lt(14,\"EXTERMINATE\"))@op(15,@snd,@lt(15,'server),@lt(15,\"ANNIHILATE\"))@op(16,
@snd,@lt(16,'server),@lt(16,\"DESTROY\")),@InitialState,nil),@ms(nil),@vl(nothing)),messages
: nil,newMsgsFlag : false,owner : @id(1)>, 'statement.init}...,{...,deadlock})
```

The Counterexample Transformed

```
[{"step": "statement.init", "node": 1, "process": 1, "processes": [{"node": 1, "process": 1, "index": 4, "variables": [], "messages": [], "result": "null"}, {"node": 1, "process": 2, "index": 14, "variables": [], "messages": [], "result": "null"}]}, {"step": "statement.init", "node": 1, "process": 2, "processes": [{"node": 1, "process": 1, "index": 4, "variables": [], "messages": [], "result": "null"}, {"node": 1, "process": 2, "index": 14, "variables": [], "messages": [], "result": "null"}]}, {"step": "statement.exec", "node": 1, "process": 2, "processes": [{"node": 1, "process": 1, "index": 4, "variables": [], "messages": [], "result": "null"}, {"node": 1, "process": 2, "index": 14, "variables": [], "messages": [], "result": "<error>"}]}, {"step": "statement.error", "node": 1, "process": 2, "processes": [{"node": 1, "process": 1, "index": 4, "variables": [], "messages": [], "result": "null"}, {"node": 1, "process": 2, "index": 0, "variables": [], "messages": [], "result": "<error>"}]}, {"step": "statement.work", "node": 1, "process": 1, "processes": [{"node": 1, "process": 1, "index": 4, "variables": [], "messages": [], "result": "null"}]}, {"step": "statement.exec", "node": 1, "process": 1, "processes": [{"node": 1, "process": 1, "index": 4, "variables": [], "messages": [], "result": "null"}]}, {"step": "statement.next", "node": 1, "process": 1, "processes": [{"node": 1, "process": 1, "index": 5, "variables": [], "messages": [], "result": "null"}]}, {"step": "statement.init", "node": 1, "process": 1, "processes": [{"node": 1, "process": 1, "index": 5, "variables": [], "messages": [], "result": "null"}]}, {"step": "statement.exec", "node": 1, "process": 1, "processes": [{"node": 1, "process": 1, "index": 8, "variables": [], "messages": [], "result": "null"}]}, {"step": "statement.exec", "node": 1, "process": 1, "processes": [{"node": 1, "process": 1, "index": 8, "variables": [], "messages": [], "result": "null"}]}
```

The Counterexample Transformation

```
for i = 0 .. (N-1):  
    c_state = counterexample.states_list[i]  
    n_state = counterexample.states_list[i+1]  
    process = get_changed_process(c_state, n_state)  
    json_step = make_step(counterexample.rule[i], process, c_state)  
    json_array.append(json_step)
```


Counterexample Interpretation

```
1. -module(test).
2.
3. server() ->
4.     register(server, self()),
5.     server_loop().
6.
7. server_loop() ->
8.     receive V ->
9.         print(V, "\n"),
10.         server_loop(V)
11.     end.
12.
13. worker() ->
14.     server ! "EXTERMINATE",
15.     server ! "ANNIHILATE",
16.     server ! "DESTROY".
```

Colors: **Process 1** & **Process 2**

```
{"step": "statement.init",
 "node": 1,
 "process": 1,
 "processes":
 [{"node": 1, "process": 1, "index": 4,
  "variables": [], "messages": [],
  "result": "null"},
 {"node": 1, "process": 2, "index": 14,
  "variables": [], "messages": [],
  "result": "null"}]}
```

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```
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```

Colors: **Process 1** & **Process 2**

```
{"step": "statement.init",
 "node": 1,
 "process": 2,
 "processes":
 [{"node": 1, "process": 1, "index": 4,
  "variables": [], "messages": [],
  "result": "null"},
 {"node": 1, "process": 2, "index": 14,
  "variables": [], "messages": [],
  "result": "null"}]}
```

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```

Colors: **Process 1** & **Process 2**

```
{"step": "statement.exec",
 "node": 1,
 "process": 2,
 "processes":
 [{"node": 1, "process": 1, "index": 4,
  "variables": [], "messages": [],
  "result": "null"},
 {"node": 1, "process": 2, "index": 14,
  "variables": [], "messages": [],
  "result": "<error>"}]}
```

Future Work

- Improve the core parameterization with Maude theories and views.
- Complete the semantics of the Erlang syntax.
- Add more parameterization to the counterexample transformation algorithm.
- Make a visual representation of the transformed counterexample in HTML.

Conclusions

- The seeds of a generic abstract machine and framework to implement programming language semantics.
- A compact representation of the counterexample with meaningful information about the execution.
- Flexibility to write LTL formulae by the developer.

Questions



I just want people to love me